



## **CAAC Event Management Policies & Procedures**

### **Lacrosse – Girls**

### **Game Sheet**

(February 2022)

#### **Start Times:**

- Time schedule will be as follows:
  - Lights – JV at 5:30 p.m. & Varsity at 7:00 p.m.
  - No Lights – JV at 4:30 p.m. & Varsity at 6:00 p.m.

#### **Pre-Game Warm-up:**

- The field shall be available 45 minutes prior to the start of the JV game but teams must be considerate of other sports/teams sharing the facility
- Varsity will have at least 25 minutes of on-field warm-up time; warm-up time may be reduced if agreed upon in advance by both teams
- Teams will warm up at their bench end of the field
- Game clock should be set to run out 10 minutes before game time
  - Format for pregame (No Lights or Lights):
    - 4:20/5:50 p.m. or 5:20/6:50 p.m. Meet with Captains
    - 4:20/5:50 p.m. or 5:20/6:50 p.m. Stick Checks
    - 4:24/5:54 p.m. or 5:24/6:54 p.m. Introductions
    - 4:27/5:57 p.m. or 5:27/6:57 p.m. National Anthem
    - 4:30/6:00 p.m. or 5:30/7:00 p.m. Games Begin



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### Lacrosse – Girls

### Game Sheet

#### Game Format:

- Games will be 2 halves
- Each half shall be 25:00 in length
  - JV will have a running clock except the last 2 minutes of each half; the clock will stop on all whistles and goals in last 2 minutes, unless either team is ahead by 10 or more goals
- Halftime will be 10 minutes but may be shortened if agreed upon in advance by both teams
- Running clock shall occur if either team is ahead by 10 or more goals
  - Clock stops on all injuries and official's timeouts, which now include alternating possession, inadvertent whistle, and offsides
    - Clock stops will be indicated by a whistle and the official crossing their arms above their head
- During the last 2:00 of each half and overtime periods, the clock will no longer stop on every whistle; the clock will stop on whistled fouls in the critical scoring area unless there is a 10-goal differential
- **Overtime Procedures**
  - Overtime procedure is for varsity only; JV will not play overtime
  - The MHSAA did not adopt the Sudden Victory overtime rule and the previous overtime procedures for girls lacrosse will be retained; the alternative possession shall continue from regulation and is continuous through any overtime period
  - When the score is tied at the end of regulation both teams will have a 5-minute rest and coin toss for choice of ends; visiting captain calls
  - Six minutes (two 3-minute periods) of stop clock overtime will be played
    - The clock will be stopped after 3 minutes of play in order for teams to change ends with no delay for coaching
    - The game will be restarted by a center draw
    - The team which is ahead at the end of six minutes wins the game
  - If the teams are still tied after six minutes have elapsed, the teams will have a 3-minute rest and change ends
    - The winner will then be decided on a "sudden victory" stop-clock overtime of no more than six minutes in length with the teams changing ends after 3 minutes
    - The game will be restarted by a center draw
    - The team scoring the first goal wins the game
    - Play will continue with "sudden victory" stop-clock overtime periods of six minutes in length with 3 minutes in between and change of ends until a winning goal is scored



## CAAC Event Management Policies & Procedures

### Lacrosse – Girls

### Sport Policy & Procedure

#### General Procedures:

- When a host school conducts a special activity that will interrupt pregame or halftime, they shall be required to notify the visiting AD and/or coach no later than upon arrival
- No artificial noisemakers will be allowed
- Spectators will be prohibited from forming pep lines or tunnels on the field
- **Playing Rules**
  - All MHSAA and National Federation rules will be followed
  - Home teams shall wear light uniforms; Visitor shall wear dark uniforms (the visiting team is responsible for avoiding similarity of colors, but if there is doubt the referee may require the home team to change uniforms)
  - The ball shall be yellow and NOCSAE approved
- **Officials**
  - Three officials will be assigned for all varsity games (if possible)
  - Two officials will be assigned for JV games
- **Make-Up Dates**
  - Postponed games will be made up on the next available date as determined by participating school ADs & coaches with every attempt made to make up prior to the All-League meeting
  - Division games will take precedence over non-division games
- **Media**
  - Bona fide media shall be provided access to the facility and press areas
  - Photography restrictions will be established by the host school consistent with similar outdoor events
- **Results**
  - Host school will report results to local media and/or post on social media
- **Host School Expectations**
  - Provide game balls, including additional game balls on the end lines
  - Provide an air horn at the scorer's table at field level to signify timeouts and end of the half
  - Water and ice for both teams
  - Restroom facilities for the visiting team
  - Changing area for officials (if possible and upon request)
  - Certified athletic trainer or doctor (if possible)
  - Host school trainers will tape the visiting team (if asked), and as a courtesy, the visiting team should bring taping supplies
- **Weather Policies & Suspensions**
  - Host school management will determine if a game is to begin if field conditions are affected by weather
  - If a game is to be cancelled in advance due to poor field conditions the visiting team shall be notified prior to 2:00 p.m.
  - Once a game begins, the decision to suspend lies with officials; resumption of play will be determined by host school management
    - It is a regulation game if 40 minutes of play have elapsed
    - If 40 minutes of play have not elapsed, play shall resume from the point of suspension

- A suspended game may be terminated and considered complete by mutual agreement of the opposing coaches; the score at the point of termination will be the official score

## **Division Championship Determination**

- Division Championship will be determined by overall division record after completion of a single round-robin schedule; a win is worth 2 points in the standings, a tie 1 point, and a loss 0 points
- The team with the highest point total will be declared the champion (if 2 or more teams earn the same final number of points, they will be named co-champions)
- Note: The CAAC Cup has no implications on conference standings or a conference champion
  - CAAC Cup will be seeded based on final league standings
    - In the event two or more teams are tied, seeding will be determined by a blind draw

## **All-Conference Selection Format**

- Each division will select All-Conference Teams for CAAC recognized sports
- Players will be selected to the CAAC Divisional All-Conference Team
- There will not be a designation of first team or second team
- When athletes are voted to an All-Conference Team, selection will be based upon their performance in divisional games only
- The athletic director/manager of the All-Conference selection meeting will provide coaches with medals and the school honoring the student will provide a completed certificate using the supply of certificates annually provided by the CAAC Commissioner, for the athletes placed on the All-Conference Team
- Each school will properly complete certificates for their school and distribute them to the proper student(s)
- The CAAC Commissioner will release All-Conference results to the media when CAAC teams are no longer competing in MHSAA tournaments

## **Team Sports (voted by division coaches)**

- Girls Lacrosse: 22 players
- All-Conference athletes will receive gold medals plus a certificate
- All-Conference Honorable Mention athletes will receive a certificate

## **All-Conference Meeting**

- Host school will distribute nomination forms to division ADs
- Coaches will meet at a predetermined site to select All-Conference Teams; a coach or a school representative must be present in order to vote for All-Conference Teams
- The host athletic director will prepare the official ballot and chair the selection meeting
- Coaches will determine the make-up of the All-Conference Team, by position, before the vote is taken; the positional make-up of the All-Conference Team may change from year to year by consensus of the coaches
- Each coach must vote a complete ballot and may not vote for his or her team members
- Coaches will vote a secret ballot; the host athletic director will tabulate the votes and announce the results (Coaches will not be allowed to assist with tabulations)
- In case of a tie, a second ballot will be prepared for coaches who are not involved in the tie; if the tie remains after a second ballot, the players involved will be placed on the All-Conference Team and additional medals will be awarded
- Honorable Mention will be awarded to those who receive at least one vote

## **All-Conference Meeting Format**

The athletic director in charge of the division will:

- Review policy as stated in the CAAC Constitution
- Pass out prepared ballots
- Each coach will present the athletes from their school in order of those most deserving
- Review voting policy:
  - Vote full ballot
  - There can be no additions to the original ballot once the voting starts
- Check that all coaches have voted a full ballot
- Any athlete receiving a vote who does not earn All-Conference will receive Honorable Mention
- Announce All-Conference and Honorable Mention honorees
- Before adjourning the meeting, coaches will discuss any recommendations coaches may want to make to the athletic directors for future consideration
- Distribute medals
- Pass out championship trophy (if possible)
- Save paperwork until July 1
- Send information to CAAC Commissioner

## **Academic All-Conference Award Criteria**

- Award will be presented at the end of each season
- Athlete must have a 3.5 cumulative grade point average
- Athlete must have been awarded a Varsity Letter

## **MHSAA Handbook Regulations**

- A student or team shall participate in no more than three games and/or interscholastic scrimmages of lacrosse in one week (Monday through Sunday), including regular and MHSAA tournament play (p. 67)
- An individual is limited to one game per school day (p. 67)
- A student or team shall participate in no more than four interscholastic scrimmages and in no more than 18 games, exclusive of the MHSAA tournament (p. 67)
- A student or team may participate in a multi-team tournament in which the total allowable playing time for any team is no more than 150 running time minutes and the event counts as one of the 18 regular-season contests (and one of three dates, Monday-Sunday) (p. 67)
- The following provisions would apply (p. 67):
  - A student or team shall participate in no more than two multi-team tournaments in its regular-season schedule, each tournament must be held on a single day, counting as one of the 18 games of competition allowed
  - No more than 25-minute running time halves could have been played; Clock stops for injuries with one time out allowed per team per half
    - Two regular-season games may be played with one sudden-victory overtime period permitted
  - Multi-team tournaments may only be held on non-school days or days not followed by school
  - There are no overtimes permitted; the games shall end in a tie
  - If a student or team participates in a multi-team tournament, that student or team shall participate in no more than two regulation games or interscholastic scrimmages that week, Monday through Sunday, in addition to the multi-team tournament

- A student shall not play for two or more teams on any level (varsity or sub-varsity, scrimmage or contest) in the same sport on the same day, regardless of the sport; participation in any part of a contest or interscholastic scrimmage constitutes competition in a game or scrimmage under the provisions of this Section (p. 69)

### **MHSAA Handbook Regulations (continued)**

- Casts (p. 116):
  - Authorization for players to compete while wearing a legally padded cast must be in writing from an M.D., D.O., Physician's Assistant or Nurse Practitioner
- Misconduct/Disqualification (p. 116):
  - Follow MHSAA Regulation V, Section 3(D) (p. 100); a spectator ejection does not necessitate the head coach be assessed a card